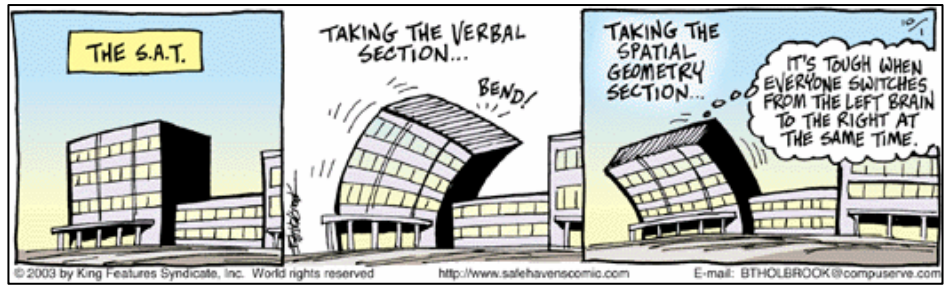


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<http://centeroflightmiracles.org/sat-cartoons>

Strategy:
 "HISTO-"
 WORD GAME

DID YOU KNOW?

- Vocabulary is the most important influence on reading comprehension.
- It takes 10 exposures to a word to learn it.
- The average child enters school knowing 5,000 – 6,000 words. Children learn 2,500 – 3,000 new words per year.

* Marlene Asselin (2002)

HISTO- Rules

- THE STUDENT WRITES TERMS, NAMES OF PLACES, NAMES OF PEOPLE, IMPORTANT DATES, CONCEPTS, ETC, IN A GRID
- THE TEACHER SAYS THE DEFINITION OF THE POSSIBLE WORDS
- THE FIRST STUDENT TO GET THE WORDS ACROSS, DOWN OR DIAGONALLY, SHOUTS "HISTO"
- THE STUDENT THEN HAS TO STATE THE WORD AND ITS CORRECT MEANING TO WIN
- BOARDS CAN BE MODIFIED BY SIZE AND/OR RANGE OF TERMS/CONCEPTS
- THE GAME CAN BE MODIFIED TO WORK WITH OTHER CONTENT AREAS (EX: MATHO- ; SCIEO- ; EARTH- ; ENGLO-)

H	I	S	T	O
Propaganda	Weapons	Total war	Rationing	Internment
D-Day	Alliances	Harry S. Truman	Atomic bomb	Kamikaze
Appeasement	Hitler	FREE SPACE	Germany	Italy
War crimes	Eisenhower	Churchill	Neutrality Act	fascism
Stalin	Dictator	Pearl Harbor	Island hopping	Atlantic Charter